

The whole hand:

♠ A 5 4 2
♥ J 8
♦ 9 7 6 4
♣ 7 5 2

♠ K 8 7	♠ 6 3
♥ 6 4 3 2	♥ A K Q 10 7
♦ K 8 3	♦ Q 10 5
♣ J 9 6	♣ A K Q

♠ Q J 10 9
♥ 9 5
♦ A J 2
♣ 10 8 4 3

The Bidding:	N	E	S	W
	P	1♥	P	2♥
	P	4♥	all pass	

The Opening Lead: ♠Q

Things don't look good for declarer. There are two possible spade losers and two possible diamond losers. One has to be eliminated. Unfortunately, the ♠K is trapped by the opening lead.

Now declarer has only one legitimate way to try to make the contract. Look at the diamonds. The ace and jack are missing. Since there is no way to reach dummy, declarer will lead the ♦5 toward the king. As long as South plays low, the king will win. But what can declarer do next? There is no reason to lead to the queen since the ace is still out (and most likely with South.) Declarer should play a diamond from dummy toward the ten, hoping that the jack is with North. Unfortunately, this doesn't work, and declarer goes down one.

Look what happens if South wins the first diamond trick with the ace. Declarer only loses one diamond and makes the contract. South's patience is rewarded with two diamond tricks instead of one.